



Rosalind Piedrasanta

Character Designer, Illustrator, Visual Development

rosalindpiedrasanta.com

piedrasaros@gmail.com

Skills

Art- Visual Storytelling, Digital Linework and Inking, Digital Painting, Strong Anatomical Understanding

Tools- Adobe Photoshop, Procreate, Clip Studio, Traditional Art Media

Experience

Titmouse Inc. / Assist. Character Designer

April 2022 - June 2023, REMOTE

- **The Second Best Hospital in The Galaxy**
(AUG. 2022-JUNE 2023)
- I designed characters. Turnarounds, crowds, special character poses (SPC), all in both rough and clean.
- **Metalocalypse: Army of the Doomstar** (APR. 2022-AUG. 2022)
I designed characters, special character poses (SPC), and cleaned roughs.

Freelance Illustrator/ Designer

July 2021 - Present, REMOTE

Commercial and client work. Clients: Jilly Bing (2022-2023), LAist News Publication (2022), HBombguy (2021).

USC/Kinder to College (K2C) / Tutor and Coordinating Assistant

February 2020 - July 2020, Los Angeles, CA and REMOTE

Il taught elementary math and communication skills through simple robotics on Saturdays. I also helped with lesson plans, organizing and supply handling.

Education

University of Southern California (USC) / B.A.

JANUARY 2016 - MAY 2020, Los Angeles, CA

Roski School of Art and Design - main studies of focus were figurative drawing, design, and illustration.

Through the USC Leslie and William McMorrow Neighborhood Academic Initiative I was granted a full ride scholarship.

Languages

Fluent in both English and Spanish.